

## **Title: RESPAWN (Gaming Commentary)**

**Author:** 'Atiqah Bte Shaharuddin

**Student level:** MUET Band 1-3

**Number of Participants:** 4 students

### **Objectives:**

- (i) to describe a game play in the video using appropriate adjectives
- (ii) to evaluate strategies, hidden stages and tricks of the game using appropriate adjectives

### **Applications needed/ Web Platforms:**

Zoom/ Webex/ Skype & Video editing software

**Description:** This activity is a pre-recorded video commentary of a video game play through. Commentators will describe the highlights in the game's play through and add opinions, trivia and even jokes to make it interesting for the viewers. It challenges the participants' ability to add the interactive element to the game and provide the viewers with a feeling of being involved with real-time gaming.

### **How to participate:**

1. Participants must pick an interesting part of a gaming video without any commentary. (Strategy or multiplayer online battle arena games usually have the most interesting moves)
2. You may want to jot down some notes when watching the gaming video and prepare a script prior to recording your commentary
3. Record your commentary and show game play via video conferencing program (zoom/skype/microsoft teams). Highlight the unique events that occur in the video & add your thoughts, comments or experience in between commentary to make it fun & interesting.

**Submission Format:** MOV / MP4 Video

**Duration of the video:** 3 minutes

### **How to Submit:**

1. Edit the recorded video by adding a title and end credit.
2. Add subtitles to your video
3. Upload your video to a Youtube account
4. Make sure your video is viewable by the public
5. Add these hashtags at the description section: #heelca2020 #elca2020 #elcavibes #elcarespawn
6. E-mail the link of your video to the ELCA2020 committee at: he.elca2020@gmail.com

**Deadline:** 5pm 3 December 2020.

**Assessment:**

<b>ELCA RESPAWN – GAMING COMMENTARY RUBRIC</b>			
Basic requirements	The topic celebrates young people’s reporting skills word play.		
	Insufficient (1)	Sufficient (2)	Good (3)
The spoken language	Student is unable to participate in the commentary.	Student is able to participate but with hesitation and breaks	Student is able to participate with minimal hesitation and short breaks
Pronunciation	Student's pronunciation is incomprehensible.	Student’s pronunciation sometimes makes it hard to follow.	Pronunciation is clear enough to understand the speaker despite a Malaysian influence
Vocabulary	Student doesn’t use content related vocabulary	Students shows a basic knowledge of the topic related vocabulary by using at least 5 to 10 words.	Students shows a clear knowledge of the topic related vocabulary by using more than 10 words
Creativity	Students only describe what is happening on screen without adding any opinions, jokes or past experiences	Students use their creativity and quick thinking to add one or two opinions, jokes or past experiences	Students use their creativity and quick thinking to add 3 or 4 opinions, jokes or past experiences